# Maya Sarel

UX/UI Designer & Industrial Designer

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#### **Skills**

Figma

Axure RP

Photoshop

Illustrator

Solidworks

Keyshot

Office

#### Education

2020-2021: UX Designer Course in Haifa University

2015-2019: B.Des from Holon Institute of Technology

On the Dean's List 2018

# Languages

Hebrew - Naive Speaker

English - Fluent

Japanese - Basic

### Volunteering

**2008-Current:** Amai Organization, Several Positions

2021-Current: UX Designer

For the Harucon Convention app

2015-Current: Head of Content

Content production team manager

Overseeing lecture and workshop development

2012-2015: CAMI and Harucon Conventions, Head of Design

Design team manager

2008-2012: CAMI and Harucon Conventions, Design Team

**2019-2020:** MAX Initiative. Mentor

Mentoring product development

Planing and modeling a technological product

Ergonomic and Inclusive design

# Work Experiece

**2021-Present:** Freelance, UX/UI designer & Industrial designer

**2020-2022: Shoham Engineering,** Purchasing

Managing suppliers

Managing orders and invoices

**2019-2020:** Holon Museum of Design, Guide

Constructing and customizing tours and workshops

Conducting design Workshops for groups

**2015-2019: Jerusalem & Habima Theaters,** Sales and Customer Service

Phone and in-person sales Handeling customer inquiries

**2014–2015:** Malam Team, Helpdesk

Supporting and problem-solving in both software and hardware Continuously supporting and adapting to new softwares

**Hobbies** 



Cooking & Baking



Sewing & Quilting



Model Making